Tie Breakers effective 2020 Season

First Tie Breaker is Penalty Points - The one with the lowest

Ranch Riding	Pattern 1	Pattern 2	Pattern 3	Pattern 4	Pattern 5
1. Extended Trot	3	3	3	3	7
2. Transition down lope/walk/stop	9	9	9	9	8
3. Transistion lope/lope	12	12	5	7	3
4. Lope departure and lope	8	6	11	6	4
5. Trot reverse	11	11	X	11	12
6. Stop and back	14	14	13	14	14
7. Extend Trot to Jog	4	4	2	13	6

Working Ranch	Pattern 1	Pattern 2	Pattern 3	Pattern 4	Pattern 5	Pattern 6	Pattern 7
1. Stop Cow	X	X	X	X	X	X	X
2. Box Cow	CW#1	CW#1	CW#1	CW#1	CW#1	CW#1	CW#1
3. Stop back or Stop rollback depending on pattern	5	2	2	6	1	8	6
4. First lead change or first lope circle and lead change	2	3	4	3	4	2	3
5. First Turn	1	1	3	1	1	2	1
6. Rope Handling	CW#10	CW#10	CW#10	CW#10	CW#10	CW#10	CW#10

Cutting	Novice	Cutting	L/A/O
1. Penning (only if all novice)	10	1. Herd Work Cow #2	5
2. Driving to pen btw marker and	9	2. Courage	9
3. Set up for Cutting	3	3. Control of Cow #2	6
4. Courage and Cow Sense	5	4. Time Worked	10
5. Eye Appeal	7	5. Herd Work Cow #1	1
6. Working center of arena	4	6. Eye Appeal Cow #2	8
7. Degree of Difficulty	6	7. Degree of Difficulty Cow #1	3
8. Drive cow from Herd	2	8. Control of Cow #1	2
9. Herd Entry	1	9. Eye Appeal Cow #1	4
10. Control of Cow	8	10. Degree of Difficulty Cow #2	7

Ranch Trail   **Depends on Pattern Layout**
1. Drag Log
2. Dismount, drop bridle, ground tie,
3. Open, walk through, close gate
4. Lope
5. Trot
6. Walk

Ranch Conformation
1. Working Ranch Score
2. Ranch Riding Score
3. Cutting Score
4. Overall Balance Score
5. Ranch Trail Score
6. Fitness & Condition